Module II. Technical

Animation course

Topic 4. Pre-production, production and post-production of an animated short film

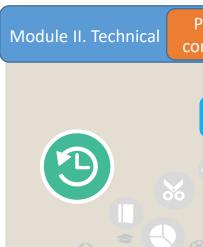Lesson 4. Final montage of the Project, bible, video and presentation

O·CITY
Creativity + Innovation & Technology

# *In this lesson, we will learn...*

The project concludes with a document which is my guide sheet for a correct production, where there are technical, narrative and personal aspects about the short film. The animatic video and the scene or fragment created are finished and presented to the group with their learnings and problems.

*Final montage of the Project, bible, video and presentation*

# OBJECTIVES

1. Know how to make a complete animation bible.
2. Know how to present an animated short film.
3. Present and justify the creation of the scene and the animatic to the rest of the group.
4. Understand animation as an artistic process.
5. Make a reflection on the course and animation in general.

- *Is animation an art form?*

*Animation is the compression of movement through representations of objects and shapes that lead the viewer to understand what the animator wants to create. They have the advantage of having no limits with respect to human thought or intended technique.*

- *What does the animatic and an animation bible contain? How are they presented?*



An animation bible contains all the processes carried out so far, the characters, the script, the visual script and all the annotations that give us clarity about the making of the short film. The storyboard in a timeline with music and sound (even if they are a reference) are the animatic, which is the process that is usually presented to apply for incentives and sponsors.

The animatic must be presented first and then discuss the things that are required necessary by the team and finally discuss with peers and superiors to solve problems and generate more powerful content.

- *Conclusions*

Animation is a demanding but rewarding process, a way of understanding movement and reality in ways that are very different from the rest of the arts. It is proposed to make a personal analysis of the content created in the course and the current and future potential animation concept.

# CREDITS

Content: Mauricio Monsalve
Voice: Jorge Andrés Vélez Muñoz