Animatic (sound)

O·CITY

Module II	Course Animation	Animation as creation and composition	Lesson III

Activity

- **Short Description**: Make the complete montage of the sound of the short film, based on the animatic with references and guide music, assemble the sound of the animated scene correctly. Sound synchronized correctly.

- **Methodology**: Project-based learning.

- **Duration**: 2h

- **Difficulty (high - medium - low)**: hard

- **Individual / Team**: teams (4 people max)

- **Classroom / House**: Classroom/house

- **What do we need to do this activity?**

     - **Hardware:** pc or smartphone (microphone)

     - **Software:** video montage software

          Text Software

Illustration Software. (proposed in previous lessons)

- **Other resources:** pen, paper.

Description

- **Text description**: Make the sound treatment for the whole short film in a preliminary way, make at least one scene correctly. Complete at least one scene.

- **Illustration**: None

Instructions

1. With the animatic, identify the sounds and the sound environments that will be in each shot, scene and sequence.
2. Make a diagram with all the sounds.
3. Search them in open access databases or register them with the microphone of the cell phone.
4. Assemble the sound in the short film in an understandable but preliminary way
5. Assemble the sound of the animated scene correctly.

Expected outcomes

- • Animatics with preliminary sound to understand the structure and environment of the script.
- • A complete animated scene with full music and sounds.
- • Understand how sound and music can give another type of reality to the shots created in animation, understand the difficulty of it.

This activity can be used in other (module, course, topic, lesson):

- **Module, Course, Topic, Lesson**

DIGICOMP (Competences developed): 3.1 Developing digital content; **5.1** Solving technical problems

ENTRECOMP (Competences developed): 1.5 Ethical and sustainable thinking