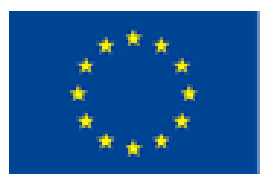


# Module II. Technical

## Animation Course

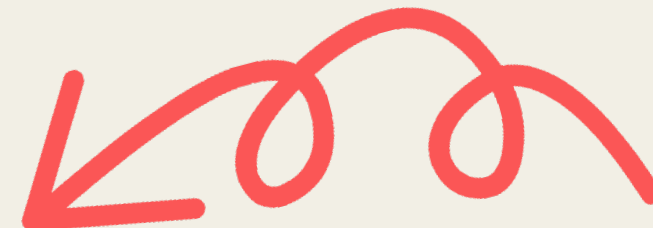
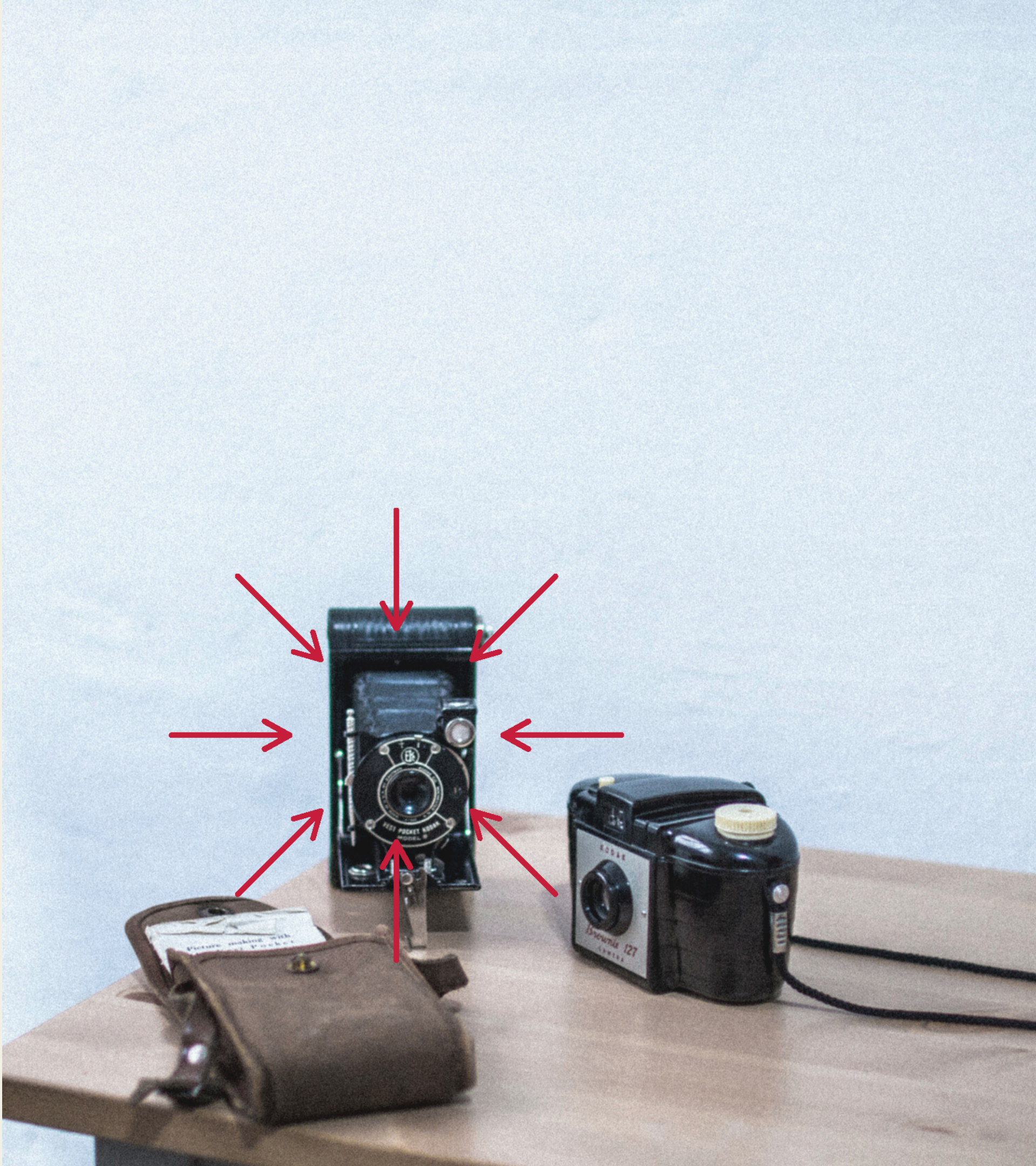
### Topic 2. Animation shape and background

#### Activity T2.L3.2. Visual script/Storyboard



Co-funded by the  
Erasmus+ Programme  
of the European Union





## *This topic...*

In this lesson we will understand how writing for animation is conditioned by the creation of the director, taking into account the description it must have, to be clear about its aesthetics, narrative and sequentially. The animation must be supported by a visual script since the director has to be clear about what should be created and how it should be written, since there is no record and since they are such expensive processes they must be as useful as possible for a good performance.

# Once the topic is completed and approved, learners will be able to:



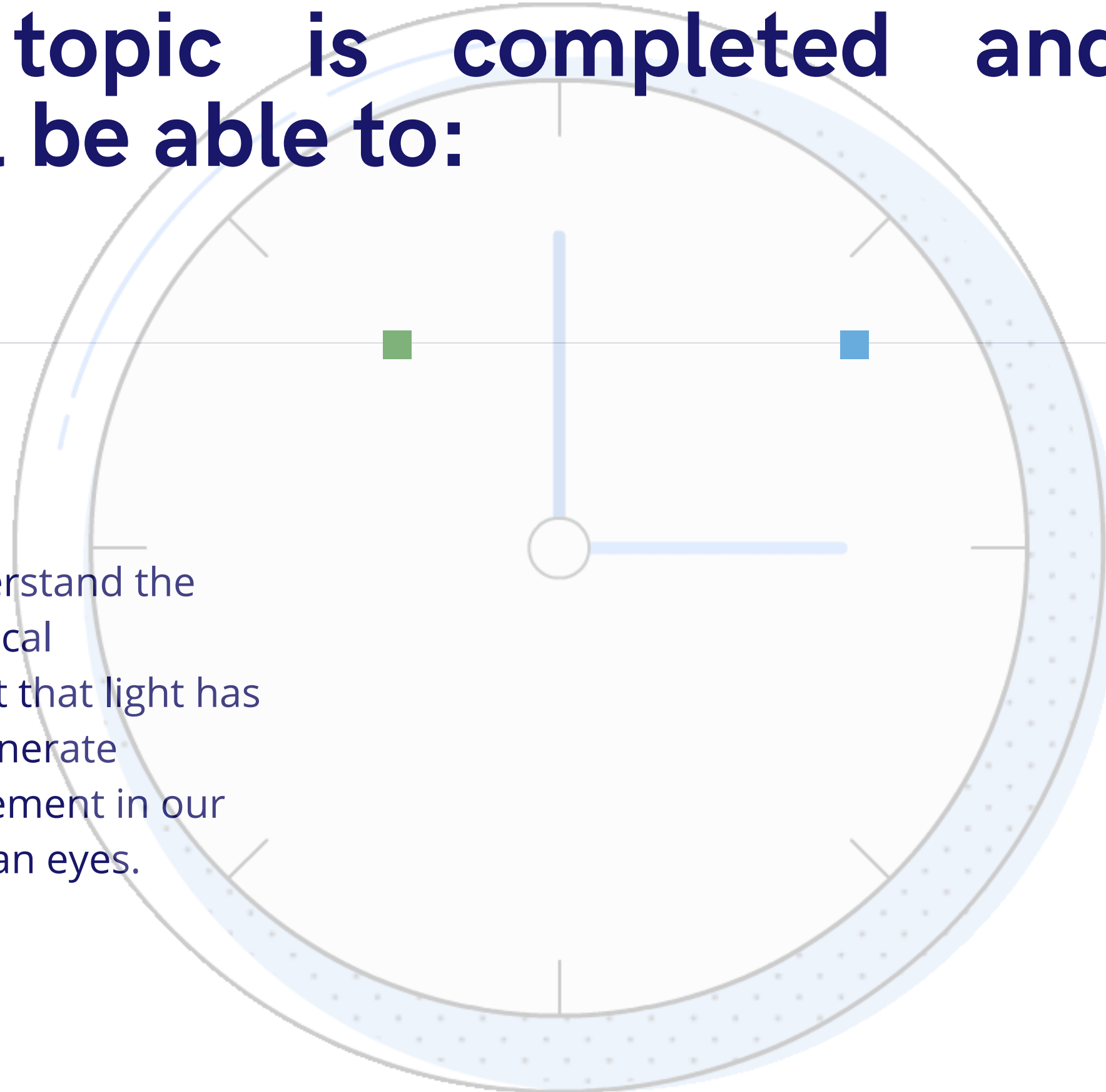
**1**

Understand the importance of animation for humanity from the creative and physical ambits.



**2**

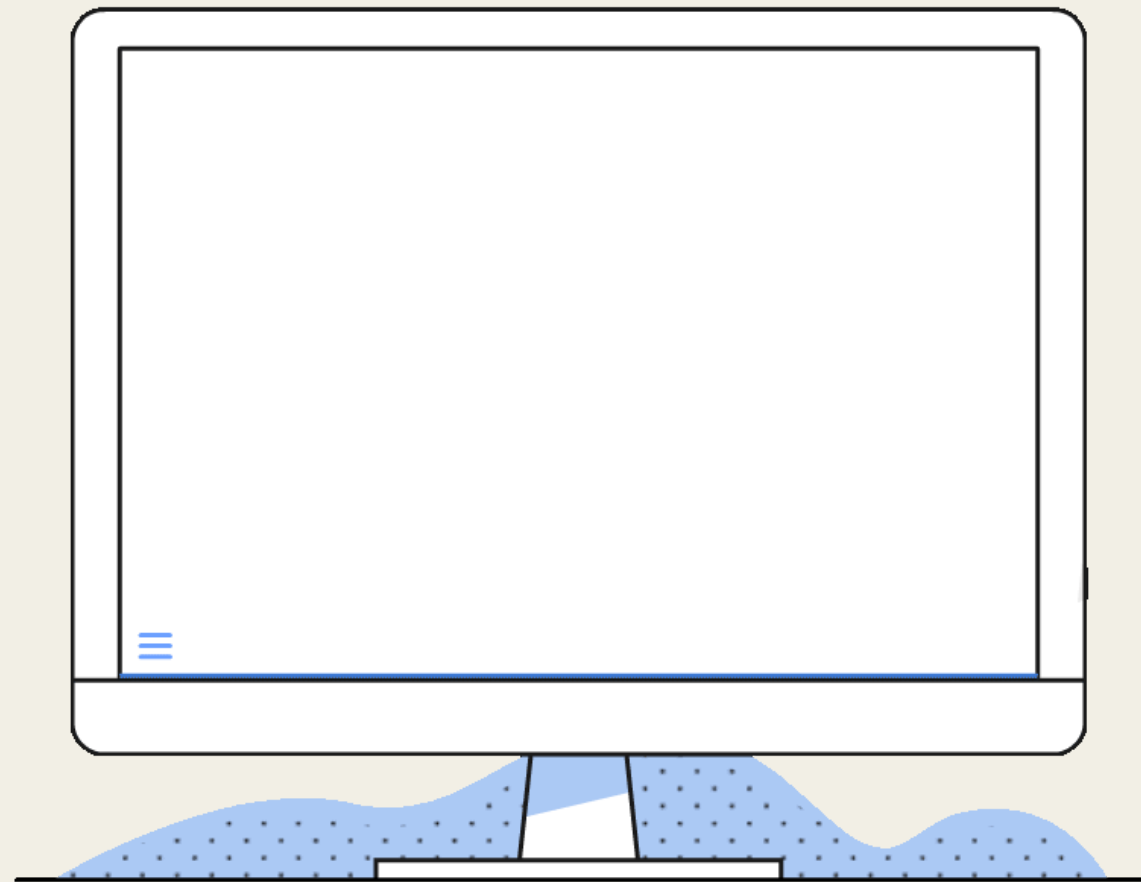
Understand the physical effect that light has to generate movement in our human eyes.



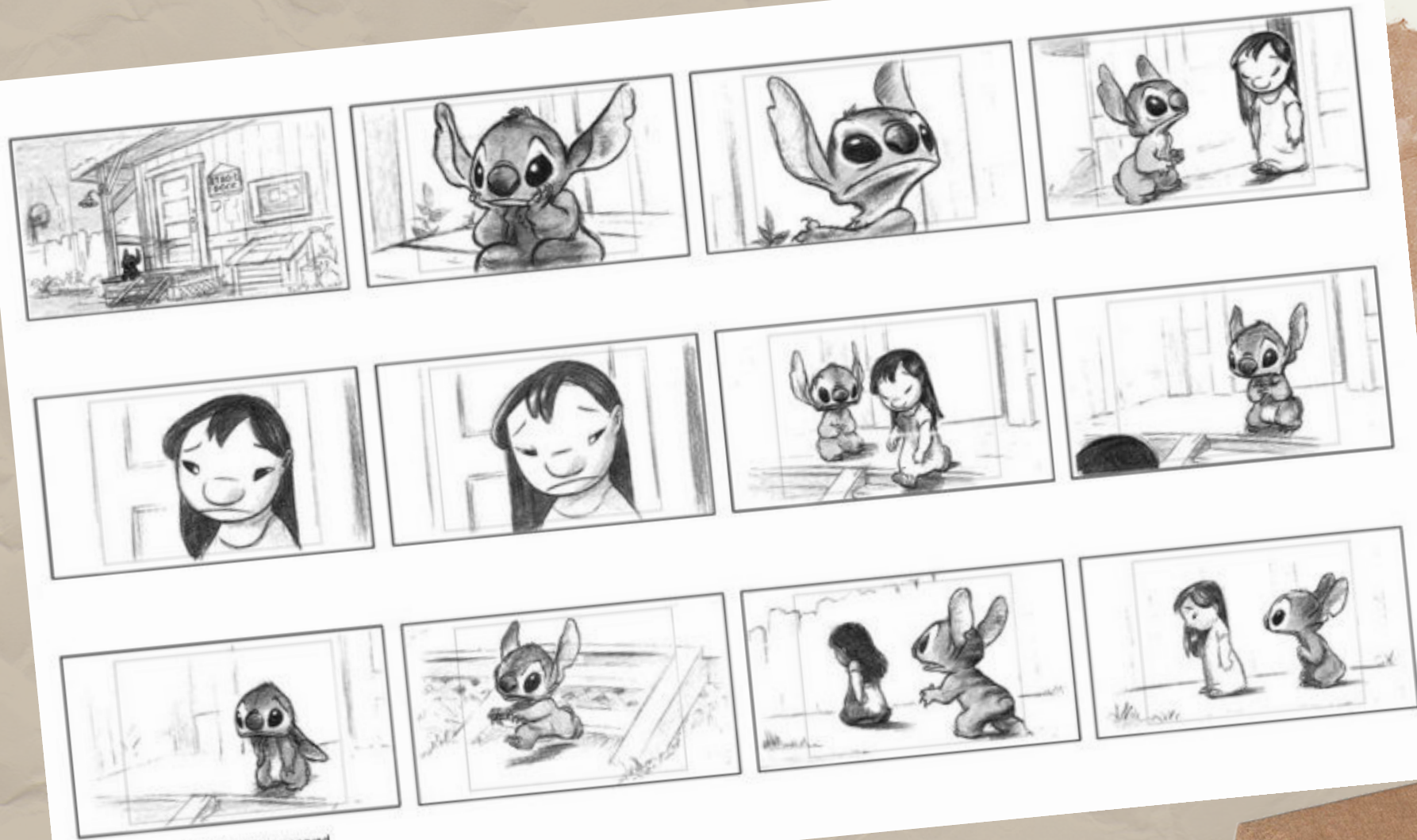
**3**

Understand the physical effect that light has to generate movement in our human eyes.

# Learning by doing



Pen and paper



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UNDERSTANDABLE  
DRAWINGS THAT TALK ABOUT THE  
NARRATIVE AND SUGGEST THE  
THEME.

**Create a script and a visual script to understand the structure and clear image of the animation.**



FATE: BECOMING OF GHOST

PG. 81

STUDIOWHITE



CUT TO CAMERA AT HIS FINAL TRANSFORMATION OCCURS. ROTATING AROUND CONNOR



CONTINUED CAMERA ROTATION AS HE SEES THE BLOWING BULLET HOLES.



SAME AS CAMERA HITTING FULL FIRE. CONNOR LOOKS TOWARD THE KILLER AS HE TAKES A MOMENT AND TURNS AWAY



CAMERA FINISHES AT HIGH ANGLE AS BODY BLEEDS OUT THE KILLER STARTS WALKING & CAMERA LEFT.



RE CUTS IF CONNOR AS KILLER WALKS RIGHT THROUGH HIM.



... AND THEN THROUGH HIM OUT OF FRAME. CONNOR TURNS TOWARD US STAYING AT HIS HANDS NOW FULLY PURE & MORE TRANSLUCENT.

Studiowhite Visuals

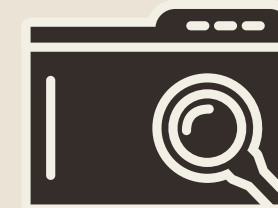
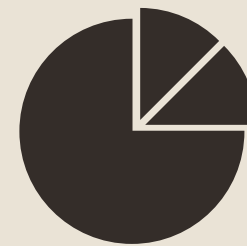
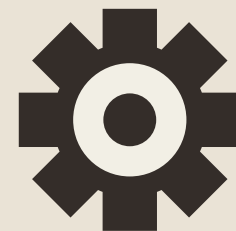
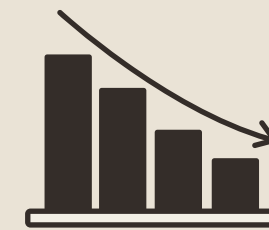
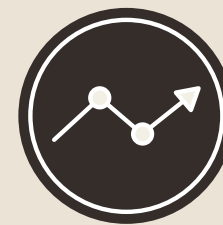
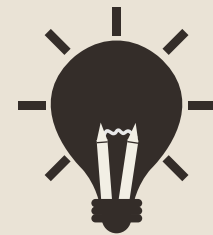
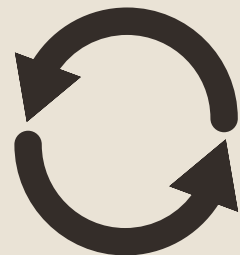
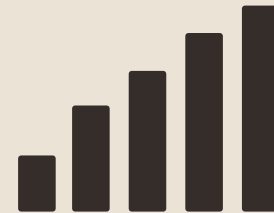
A SCRIPT SHOULD TELL ME ABOUT THE MOMENTS THAT I AM GOING TO TELL IN THE STORY.

Storyboard videojuego Murdered: Soul Suspect (Airtight Games)



# Activity

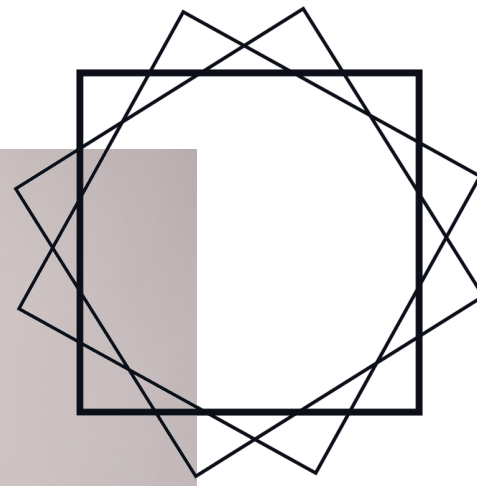
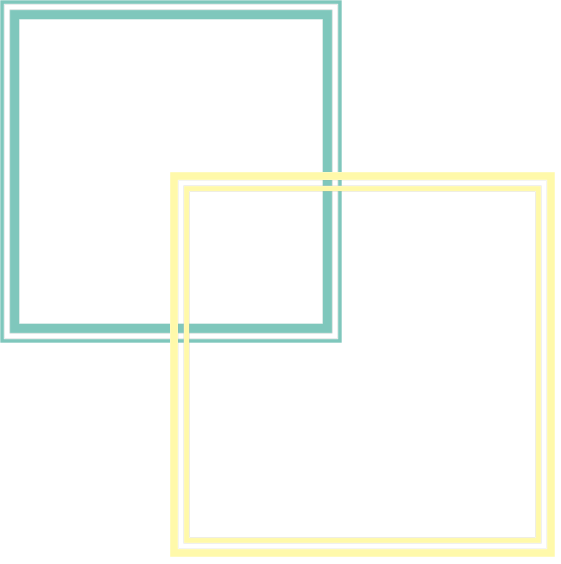
Draw the script scene by scene in order to understand how the correct montage of the animation will be







The importance of the visual script is that it makes the animator clear about what is on the screen, the backgrounds, the characters and other important elements of it.



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