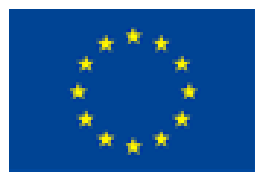


Module II. Technical

Animation Course

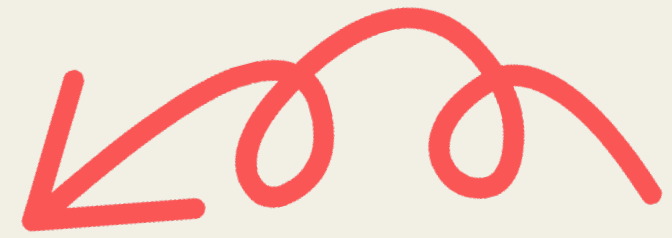
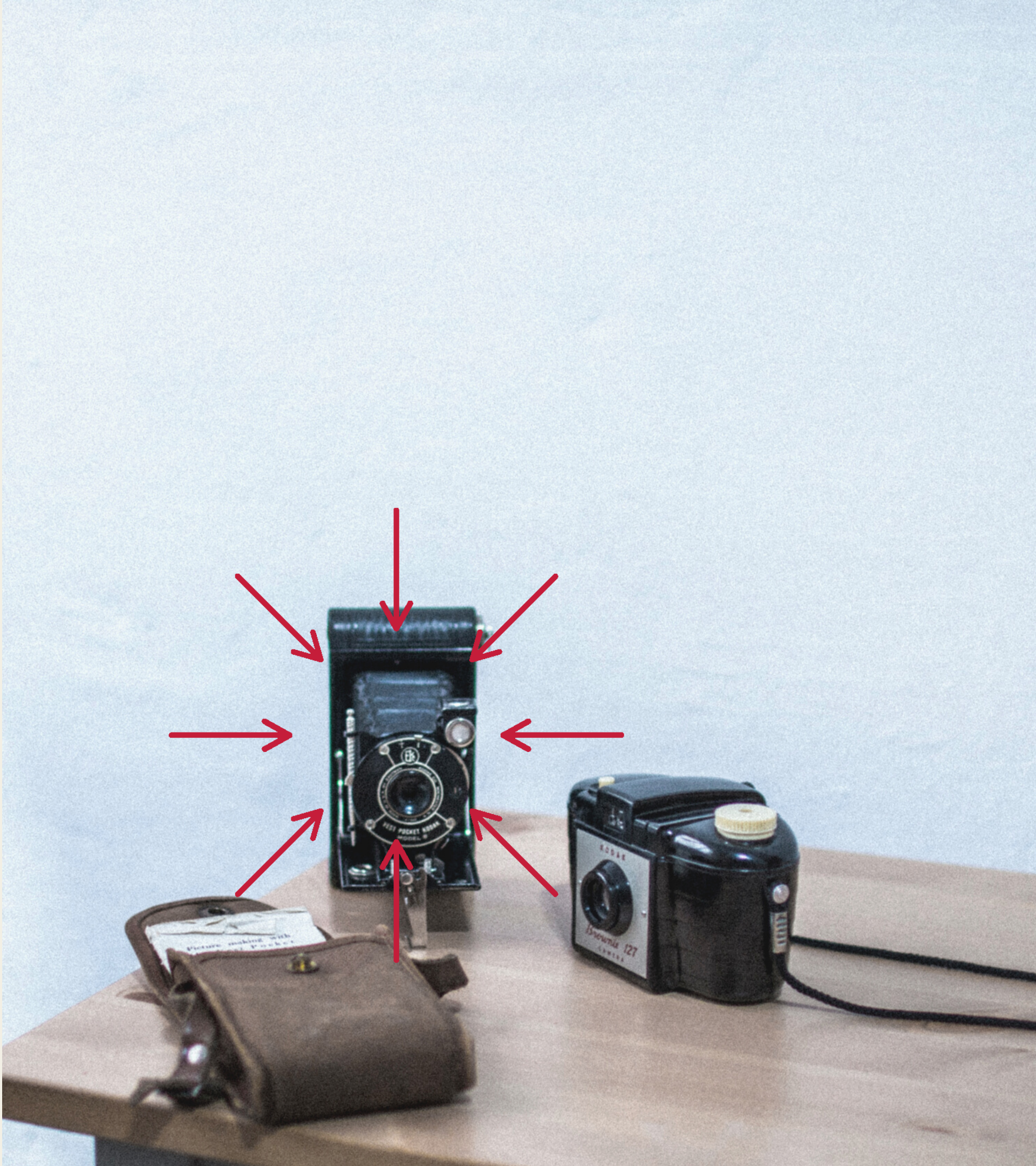
Topic 2. Animation shape and background

Activity T2.L3.1. Writing for animation



Co-funded by the
Erasmus+ Programme
of the European Union





This topic...

In this lesson we will understand how writing for animation is conditioned by the creation of the director, taking into account the description it must have, to be clear about its aesthetics, narrative and sequentially. The animation must be supported by a visual script since the director has to be clear about what should be created and how it should be written, since there is no record and since they are such expensive processes they must be as useful as possible for a good performance.

Once the topic is completed and approved, learners will be able to:



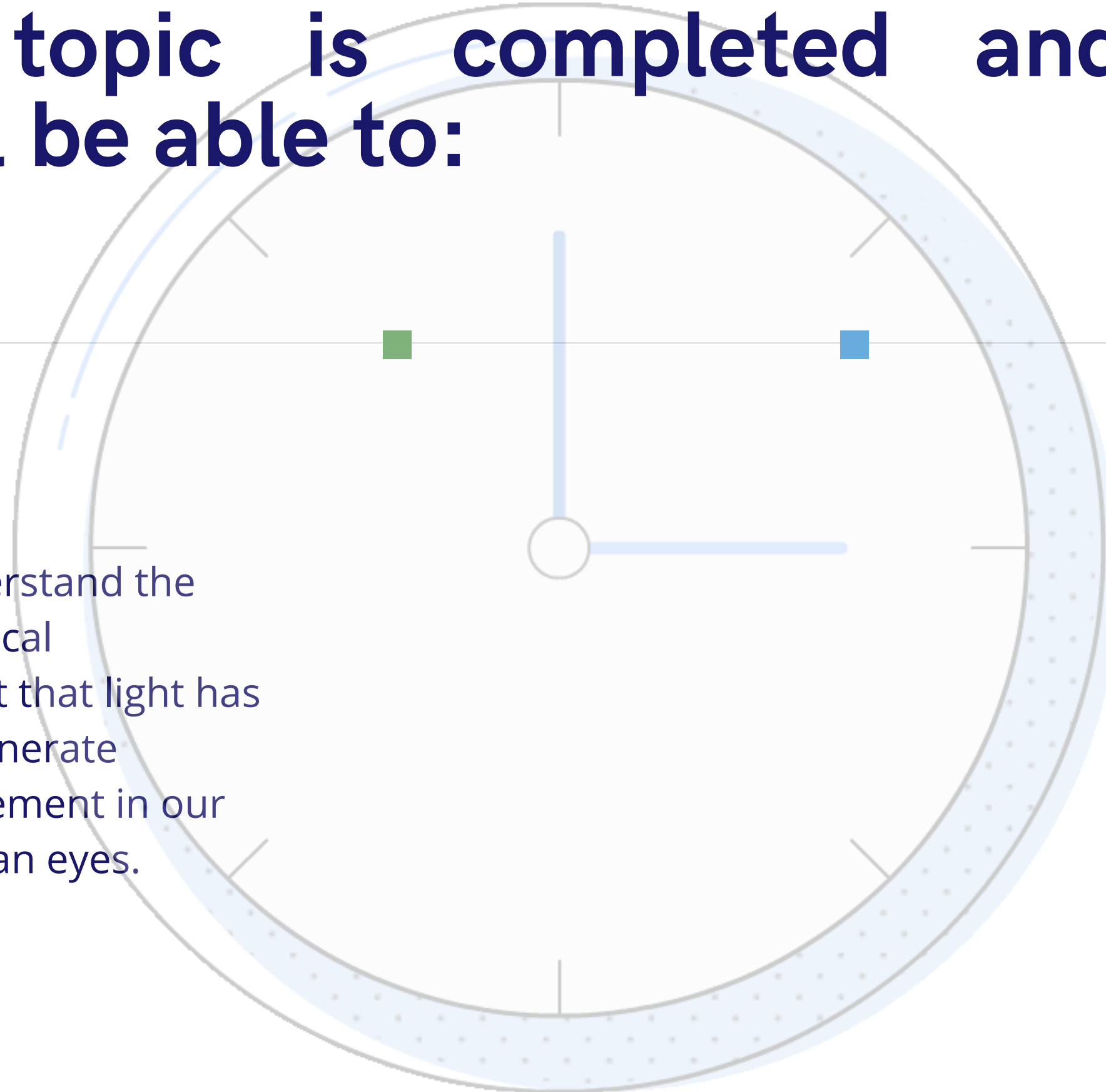
1

Understand the importance of animation for humanity from the creative and physical ambits.



2

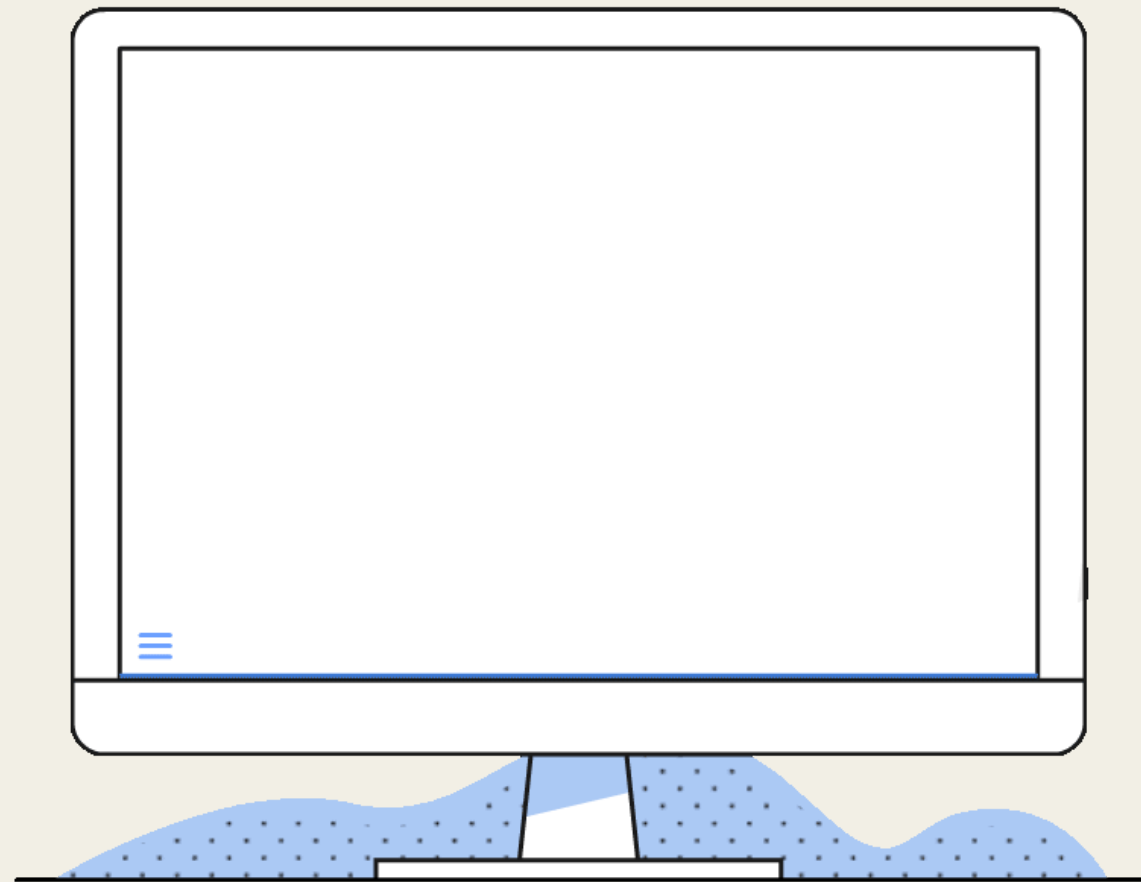
Understand the physical effect that light has to generate movement in our human eyes.



3

Understand the physical effect that light has to generate movement in our human eyes.

Learning by doing



PC



Writing software

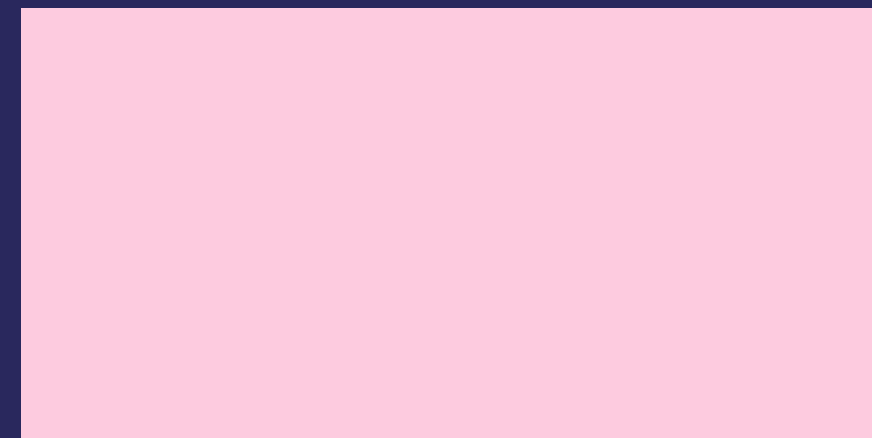
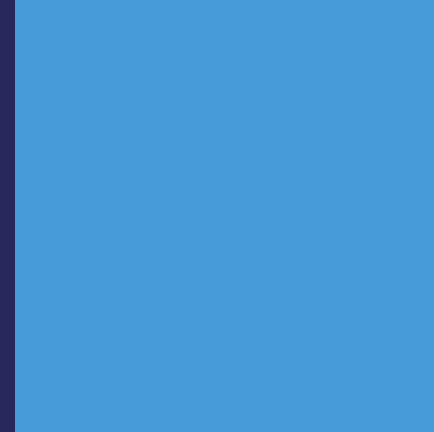


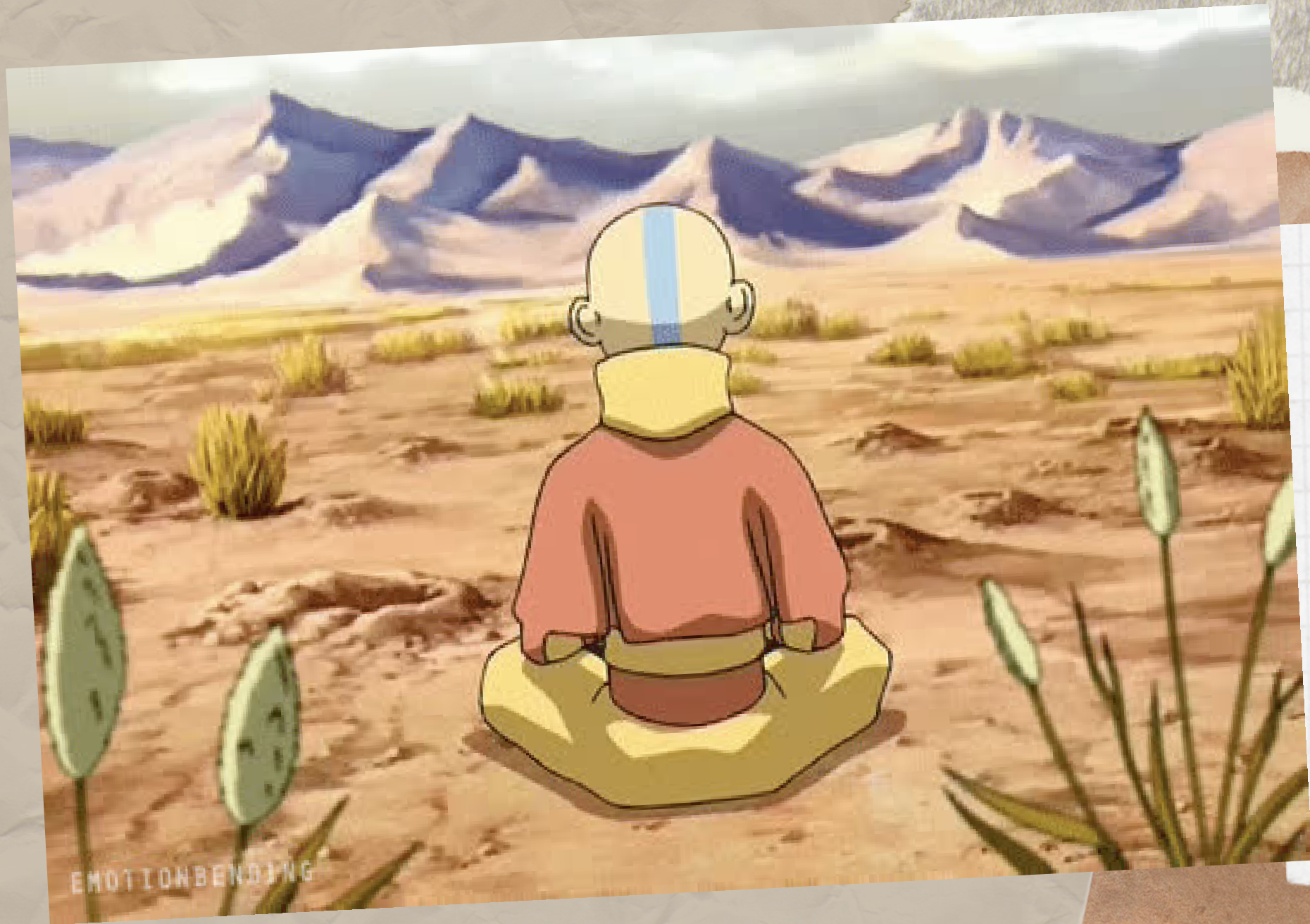
Pen and paper



FIND
DESCRIPTIVE WORDS TO
FACILITATE THE CREATION OF THE
AESTHETICS OF THE
ANIMATION.

A good script must be constructed correctly, described correctly and drawn correctly for the good understanding of the director and the entire animation team.



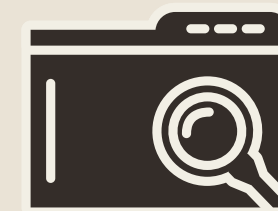
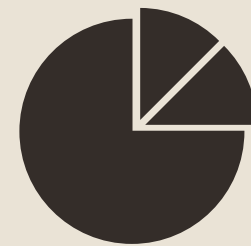
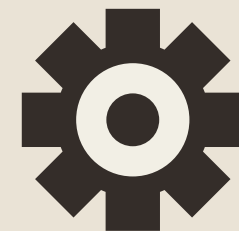
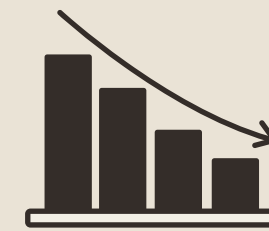
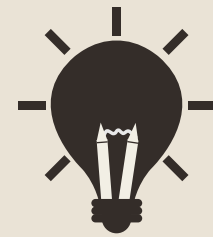
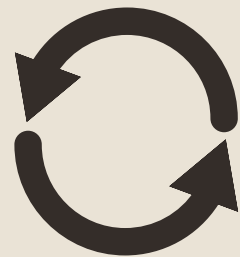
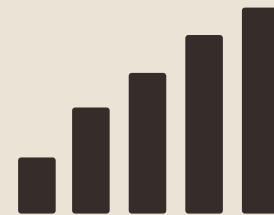
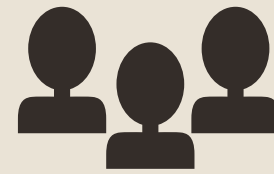


A SCRIPT SHOULD TELL ME ABOUT
THE MOMENTS THAT I AM GOING TO
TELL IN THE STORY.

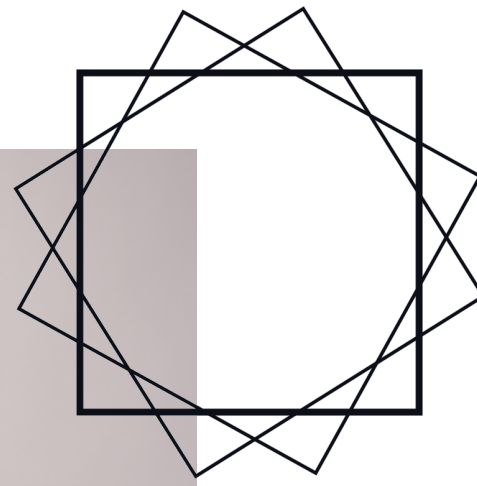
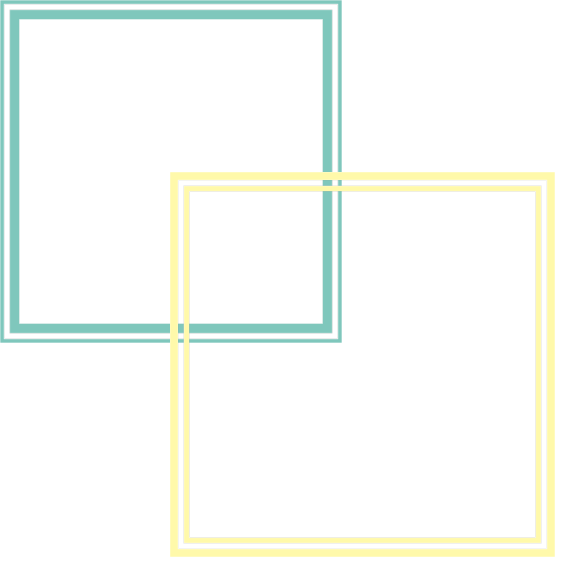


Activity

Write a short script for animation, understanding that it will be put into images



The animations must coincide from the topic, to be taken to the premise and then to the plot.



OCITY

Creativity + Innovation & Technology

