

IDENTIFICATION THROUGH ANIMATION



Module II



Course
Animation



Topic
History and
legacy of
animation



Lesson I

Activity

- **Short Description:** Choose an animated piece that is important to each one and discuss it.
- **Methodology:** Learning by discussion or debate
- **Duration:** 1h
- **Difficulty (high - medium - low):** low
- **Individual / Team:** Individual
- **Classroom / House:** Classroom
- **What do we need to do this activity?**
 - **Hardware.** None
 - **Software** None
 - **Other resources.** None

Description

- **Text description:** Select an animated piece from memory to discuss it with the class and the teacher.



- **Illustration:** none

Instructions

1. Think and identify an important animated piece for each one
2. Discuss why they like it and why it is important to them, either temporarily or aesthetically.

Expected outcomes

Identify the generational and geographical referents of the students in order to help in the creation of the course content.

DIGICOMP (Competences developed):

1.2 Evaluating data, information and digital content; **2.3** Engaging in citizenship through digital technologies

ENTRECOMP (Competences developed):

1.1 Spotting opportunities; **3.4** Working with others

