

Activity

- Short Description: The student can finally start experimenting with drawings
- Methodology: Project-based learning
- Duration: 3 hours
- Difficulty: medium
- Individual / Team: Individual

• Classroom / House: The activity could be done in classroom or at home and it doesn't to be previously prepared

- What do we need to do this activity?
 - Hardware: paper sheet, pencils, crayon colours,
 - Software:
 - Other resources:







Description

Text description: The student has to start drawing

Illustration:



Instructions

- 1. get a drawing pad, soft pencils, ink pen
- 2. choose simple and real subjects (fruit plate, lamp, composition of everyday objects)
- 3. draw the subjects you have selected in live view
- 4. redraw the same subject periodically to see progress

Expected outcomes

• The student will improve drawing skills

DIGICOMP (Competences developed):

ENTRECOMP (Competences developed): Creativity, Vision, Taking Initiative, Valuing Ideas





