

# Write a story



Module II  
Technical



Course II 4



Topic 2



Lesson 1

## Activity 1

- **Short Description:** the student has to imagine and write a story that is fulfilled in four pages of comics
- **Methodology:** Project-based learning
- **Duration:** 3 hours
- **Difficulty (high - medium - low):** (Indicate the level of difficulty when applying and / or facilitate this activity in the classroom)
- **Individual / Team:** The creation of the story is individual,
- **Classroom / House:** (The activity could be done in classroom or at home and it doesn't to be previously prepared)
  - **What do we need to do this activity? Hardware** laptop
  - **Software** Microsoft word/ google doc
  - **Other resources**

## Description

- **Text description:** The student has to imagine, create and write a story.
- **Illustration:** an example



# create a story

- Instructions

1. choose the topic you want to talk about
2. analyse the conflict and find out what the topic is
3. if you do not have enough information on the topic, deepen your search by finding more information
4. start inventing
5. identify the characters of your story
6. include at least one protagonist and one antagonist
7. if you have difficulty structuring the plot you can use the 3-act structure or "the hero's journey".
8. don't forget to give your characters character
9. Identify the characteristics of the cultural or natural good that must be transmitted

## Expected outcomes

The student will gain confidence in creating stories

**DIGICOMP (Competences developed):** Browsing, searching and filtering data, information and digital content, Evaluating data, information and digital content, Managing data, information and digital content

**ENTRECOMP (Competences developed):** Taking the initiative, Planning and management, Vision, Creativity



