Export the video

Module II | Course Video | Topic 4 Edition | Lesson 2

Activity

- **Short Description**: In this activity, students will have to export the video after editing in Activity 1.T4.L1
- **Methodology**: Inductive learning.
- **Duration:** 1 hour
- **Difficulty (high - medium - low)**: Medium
- **Individual / Team**: Team
- **Classroom / House**: Classroom/at home
- **What do we need to do this activity?**
    - **Hardware:** Computer
    - **Software:** OpenShot
    - https://www.openshot.org/download/
    - **Other resources:**

Description

Text description: In the previous activity, the project has been edited using OpenShot software, based on the technical script previously developed. In this activity, students will export the project to convert it into video according to the requirements established in O-City.

Illustration:

Instructions:

1. Recover the audiovisual project edited in OpenShot in the Activity 1 T4.L1
2. Export the final video
3. Make sure that the video fulfils the previous requirements

Expected outcomes

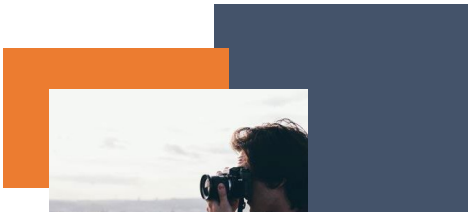
- Export and view the video resulting from their work in the course.

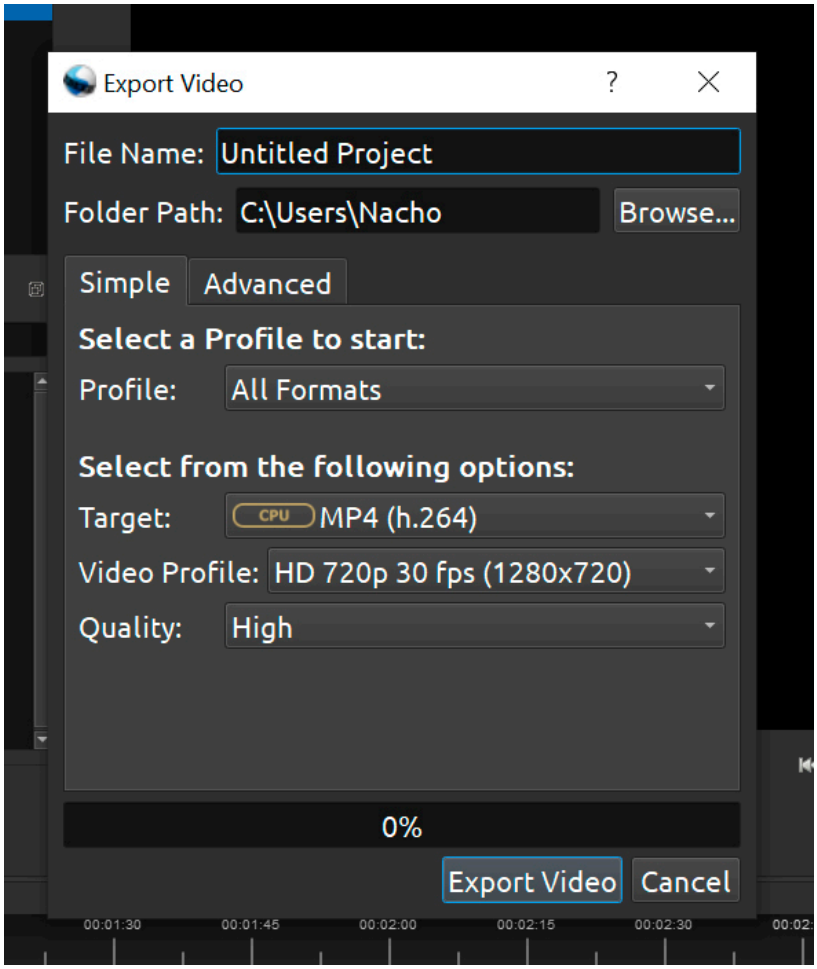
This activity can be used in other (module, course, topic, lesson): Module II, Course Photography, Topic 3, Lesson 3

DIGICOMP (Competences developed): developing digital content

ENTRECOMP (Competences developed): learning through experience

Annex: short guide to export the video





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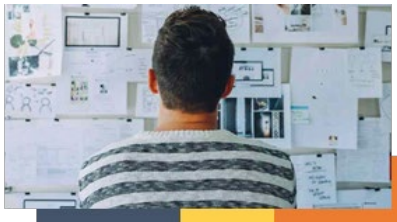

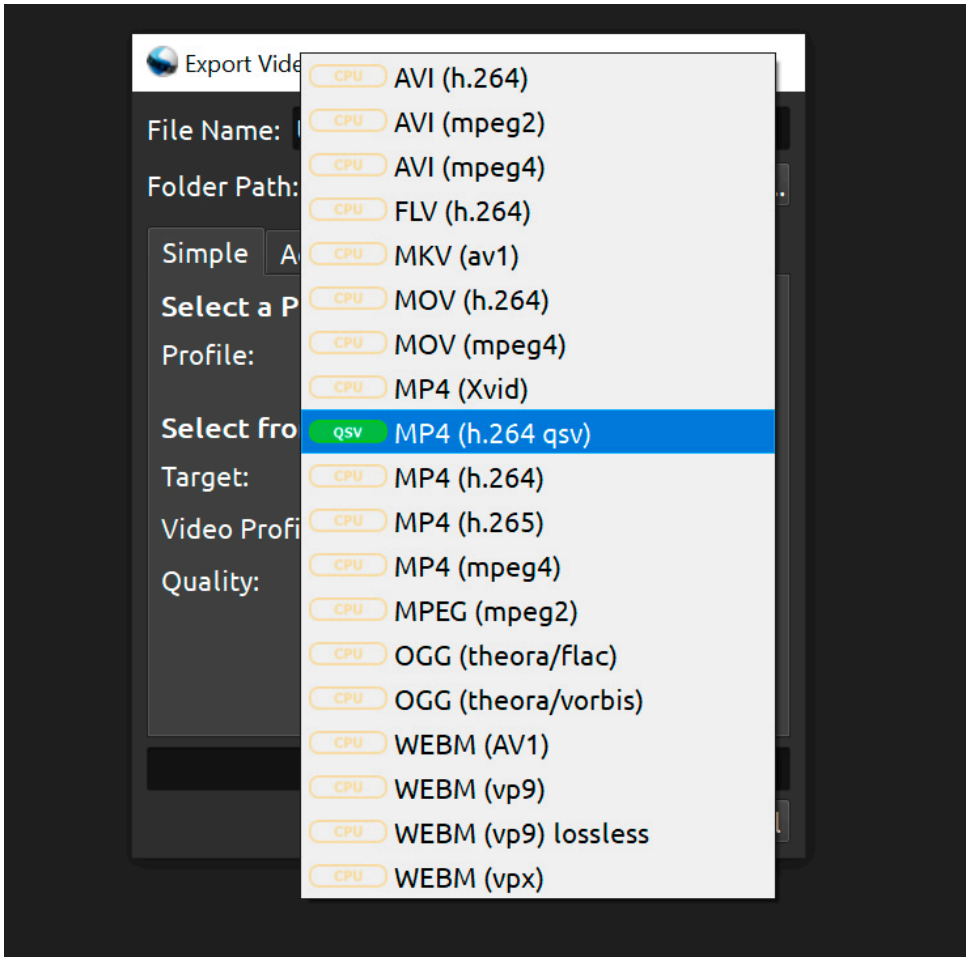
Export Vide
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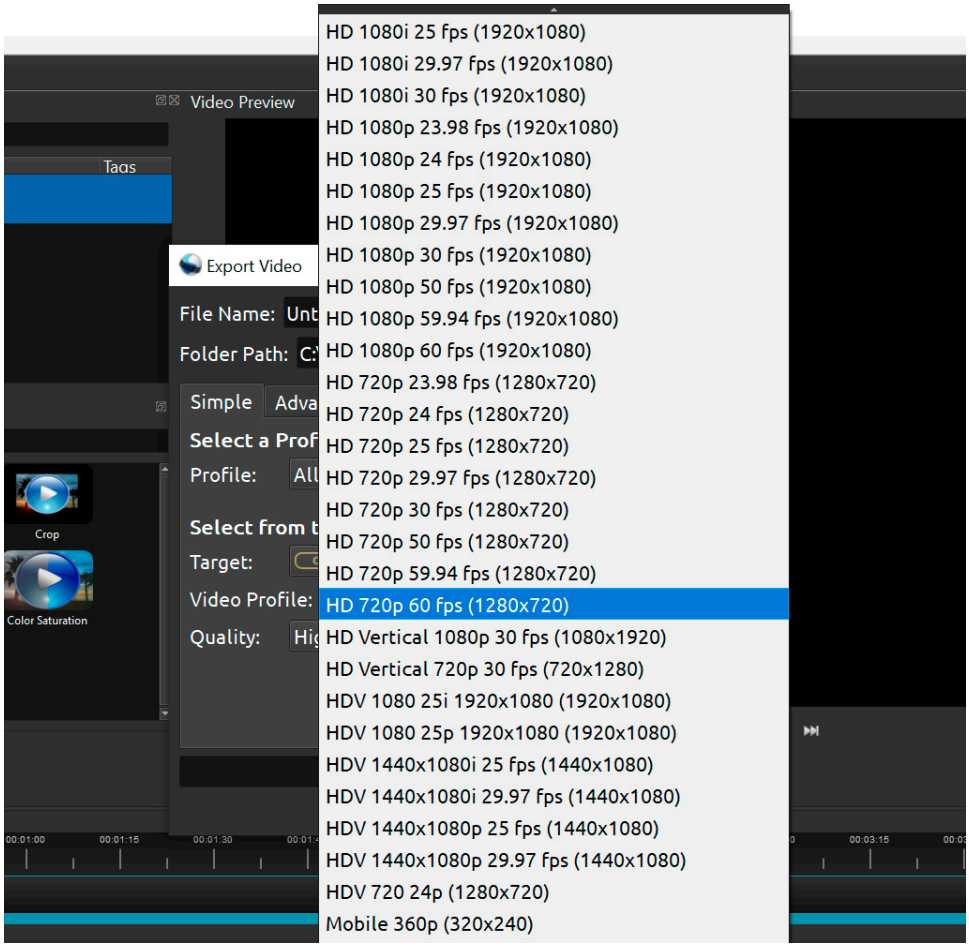
CPU AVI (mpeg2)
CPU AVI (mpeg4)
CPU FLV (h.264)
CPU MKV (av1)
CPU MOV (h.264)
CPU MOV (mpeg4)
CPU MP4 (Xvid)
QSV MP4 (h.264 qsv)
CPU MP4 (h.264)
CPU MP4 (h.265)
CPU MP4 (mpeg4)
CPU MPEG (mpeg2)
CPU OGG (theora/flac)
CPU OGG (theora/vorbis)
CPU WEBM (AV1)
CPU WEBM (vp9)
CPU WEBM (vp9) lossless
CPU WEBM (vpx)



Select the format that is closest to your original video resolution and fps value