

# PRESENT AND EXPLAIN THE WORK DONE



Module II



Course  
Video



Topic  
Edition



Lesson 2

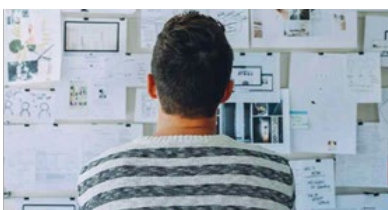
## Activity

- **Short Description:** Public presentation of the audiovisual developed in the classroom. Student should also explain the process of its generation. After the exhibition, the students will vote to choose the best multimedia.
- **Methodology:** Learning by discussion or debate / Gamification.
- **Duration:** 4 hours
- **Difficulty (high - medium - low):** Low
- **Individual / Team:** Team
- **Classroom / House:** Classroom
- **What do we need to do this activity?**
  - **Hardware:** Computer
  - **Software:** Web Browser
  - **Other resources:** Good headphones or speakers are recommended

## Description

- **Text description:** Students will show their audiovisual project to present their experience. This activity is strongly recommended to motivate the students and to see the work done by everybody in the classroom. All audiovisuals are evaluated by the students and there is a final “winner” (gamification).

## Instructions



1. STEP 1: Organize a day of presentations by the students, establishing a maximum time for the exhibition.
2. STEP 2: Subsequently assess the students' work.
3. STEP 3: Vote for the video that has best achieved the objectives set in the topic and in the course in general.

#### Expected outcomes

- Exhibit and defend the work in public.

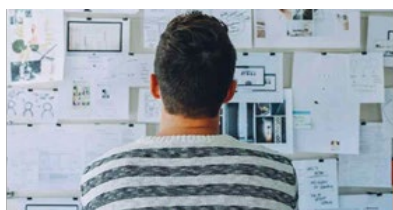
#### This activity can be used in other (module, course, topic, lesson):

- **Module II, Course photo-video concept, Topic Edition, Lesson 4**

**DIGICOMP (Competences developed):** *sharing information and content*

**ENTRECOMP (Competences developed):** *valuing ideas, learning through experience*

**Annexed:** Example of rubric to evaluate audiovisual content





## Rubric to evaluate an audiovisual material

Instructions: In a school from 1 to 5, rate according to the degree of compliance corresponds to full compliance and 1 indicates non-compliance.

SPECIFIC CRITERIA	1	2	3	4	5	Assessment
1. Synchronization between image and sound			X			3
2. Use the elements that make it attractive, for example, color, music, movement				X		4
3. Contains synthesis elements of the content or message				X		4
4. Present a specific topic in full					X	5
5. The messages are easily understandable				X		4
6. Images are clearly visible			X			3
7. Sound elements are heard properly			X			3
8. Messages are presented objectively				X		4
9. Contains elements that stimulate participation					X	5
10. It is not overloaded with information					X	5
11. Its duration is not excessive				X		4
<b>Total: 44</b> (35-55 points) Accepted (11-35 points) Rejected Observations: None						44

