

# Sound



Module II



Course  
Video



Topic  
Camera Flow



Lesson 3

## Activity

- **Short Description:** In this activity you will have to define which sounds will be necessary for the video, the characteristics of the locution and to choose the music that will be used in the background in the audiovisual project.
- **Methodology:** Research-based learning.
- **Duration:** 2 hours
- **Difficulty (high - medium - low):** Medium
- **Individual / Team:** Team
- **Classroom / House:** House
- **What do we need to do this activity?**
  - **Hardware:** Notebook and Mobile Phone or Microphone
  - **Software:** Web Browser and Voice Record Pro  
<https://apps.apple.com/es/app/voice-record-pro/id546983235>
  - **Other resources:** None

## Description

- **Text description:** you are going to get the audio resources required for your video, that is, voice-over recording, ambient sound and music:



- 1) Voice-over: think about the space where you are going to make the recording and download the application Voice Record Pro. Remember: before you start recording, you need to practice the reading of the script.
- 2) Ambient sound: identify the ambient sound to be included your video and record it with our mobile phone. You must make sure that you avoid possible interruptions and try to record exactly what you are looking for. Ambient sound would be important also for the description of the heritage element.
- 3) Music: once we have listened to different music genres, you must think about the possible connections between the music and your heritage element. If you think that the combination of the melody and the element match, you have found the right musical connection between them

Once you have the audio resources, you should think how to use them in your video project. Thus, you should include the audio information in your technical script.

## Instructions

1. Recording the voice-over: you should decide if you're recording at home or in-situ. In any case, you should follow next steps:
  - a) Practice the reading of the script in different places (be careful with the external noises)
  - b) Organize space for the recording in the selected place to minimize noise
  - c) Record the voice-over of the script with your mobile phone or with your microphone
2. Recording ambient sound:
  - a) Identify the ambient sound we need for your video.
  - b) Select the area to record.
  - c) Record the ambient sound with your mobile phone.
3. Choosing the music:
  - a) Listen to different music genres.
  - b) Look at the heritage elements while listening to the music.
  - c) Find connections between the cultural/natural element and the music chosen.
4. Add the audio information in your technical script (see example)

## Expected outcomes

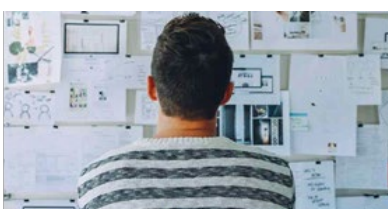
- Understand recording techniques.
- Complete the recording of the script using the necessary tools to convey the message.
- Record ambient sound avoiding possible interruptions.
- Select the music for the video.
- Add audio information to the technical script.

## This activity can be used in other (module, course, topic, lesson):


- **Module II, Course Photo-video concept, Topic Sound and script, Lesson 2, 3 and 4.**

**DIGICOMP (Competences developed):** *browsing, searching, and filtering data, information and digital content; copyright and licenses*

**ENTRECOMP (Competences developed):** *learning through experience; planning and management; taking the initiative*



Example:

<b>SEQUENCE 3- DEVELOPMENT</b>	
<b>DESCRIPTION</b>	Recreational areas and Aula Natural
<b>DURATION</b>	1'
<b>RESOURCES</b>	<p>Video showing the wooden walkways (trying to shoot people enjoying!) and AULA NATURA</p> 
<b>TEXT (voice-over)</b>	<p>In 2006, the Ullal de l'Estany area, included in the Catalog of Wetlands of the Generalitat Valenciana, was restored, increasing the biological diversity of fauna and flora and providing recreational areas where didactic, scientific and cultural activities could be developed. A route has been implemented through wooden walkways to a bird observatory, integrated into the environment. To complete the didactic and educational function of the restoration, the Júcar Hydrographic Confederation has built a visitor center called AULA NATURA, which allows visitors to complete the route to the natural area.</p>
<b>LIGHTING</b>	<p>Sunny day            Time: close to the golden hour (shortly before sunset)            Light intensity: low            Direction: rear            Quality: soft            Color temperature: warm (the sun hides behinds the mountains thanks to its geographical location).</p>
<b>CAMERA MOVEMENT</b>	<p>TRACKING: walk through the walkway while shooting to show all the environment around it            ZOOM: to capture people enjoying the place</p>
<b>CAMERA SHOT</b>	Wide shot to show people but also the environment
<b>AMBIENT SOUND</b>	First 10 seconds of the timeline and last 20 seconds before the sequence of the logos, recording of ambient sound taken with the mobile and the Record Voice Pro application
<b>LOCUTION</b>	<p>Total duration of the narrative script as voice-over: 45 seconds.            It will start at 10 seconds of the time track.</p>
<b>MUSIC</b>	Track: <i>Documental Area</i> . Autor: <i>Virginia N</i> . Duration: <i>00:04:34</i> . Download: <i>YouTube Audio Library</i> . Credits: <i>Creative Commons</i>

